

Rubric for Performance Assessment						
Activity Title: Design a Recycling Game				Grade Level:		
	1	2	3	4	Weight (X factor)	
Criteria:	Beginning	Developing	Proficient	Advanced		Subtotal
<i>Design of recycling game</i>	Design of game makes it unplayable.	Design of game is not very clear.	Design of game is clear and well thought out.	Design of game is clear, intricate, and goes beyond expectations.		
<i>Teamwork</i>	Student did not assist with design and construction of the game.	Student only assisted slightly with the design and construction.	Student worked well with the group.	Student worked well in the group and participated throughout the activity.		
<i>Discussion</i>	Student did not participate in discussion.	Student does not seem to understand the concept of recycling.	Student participated in discussion.	Student participated in discussion and shows a high understanding of recycling.		
					Total:	
Teacher Comments:						