



# TeachEngineering

Fluids: Archimedes' Principle, Pascal's Law, Bernoulli's Principle



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# Fluids and Buoyant Force

- **Fluids:** Matter that flows (liquid and gas).
- **Mass Density:** Mass per unit volume of a substance. It is often represented by the Greek letter  $\rho$  (rho).

$$\rho = \frac{m}{V}$$

- **Buoyant Force:** The upward force on objects that are partially or completely submerged in fluids.

# Archimedes' Principle

**“Any object completely or partially submerged in a fluid experiences an upward force equal in magnitude to the weight of the fluid displaced by the object.”**

**- Archimedes' Principle**

# For Floating Objects

**Buoyant Force:**

$$\mathbf{F_B = F_{g \text{ (displaced)}} = m_f g}$$

where  $m_f$  = mass of fluid displaced

**For Floating Objects:**

$$\mathbf{F_B = F_{g \text{ (object)}} = m_o g}$$

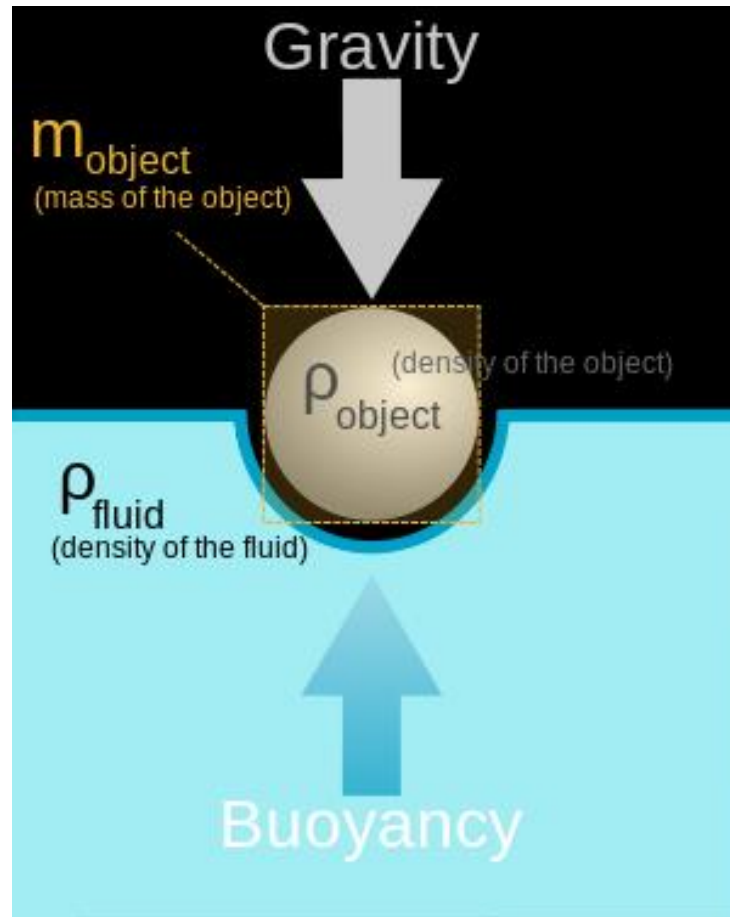


Image source: 2008 Yupi666, Wikimedia Commons  
<http://commons.wikimedia.org/wiki/File:Buoyancy.svg>

## Archimedes' Principle:

The buoyant force is equal to the weight of the displaced water.

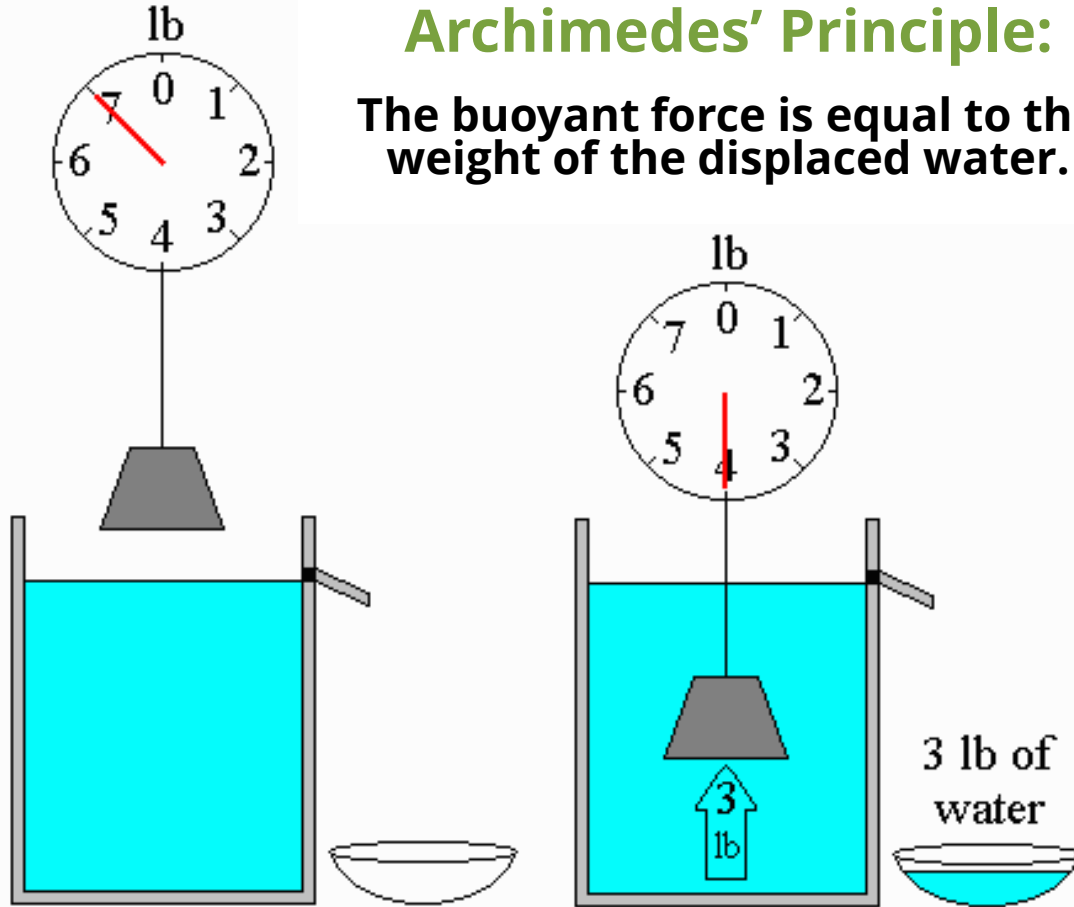
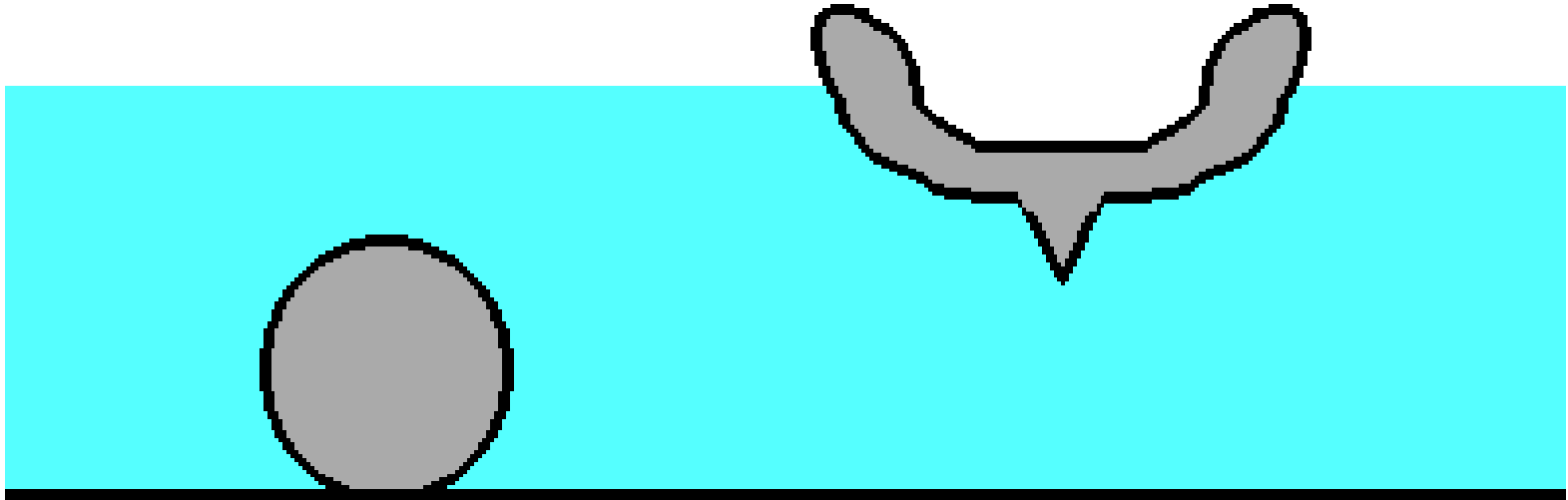


Image source: Bradley W. Carroll. Used with permission.

<http://physics.weber.edu/carroll/archimedes/principle.htm>

**ball:** displaced water weighs less than the ball

**hull:** displaced water weight equals hull weight





## Buoyant Force

**Buoyant force** is also equal to the difference between the weight of an object in air and weight of an object in fluid.

$$F_B = W_{\text{air}} - W_{\text{fluid}}$$

In other words, the apparent loss in weight of a body immersed in a fluid is equal to the weight of the displaced fluid.

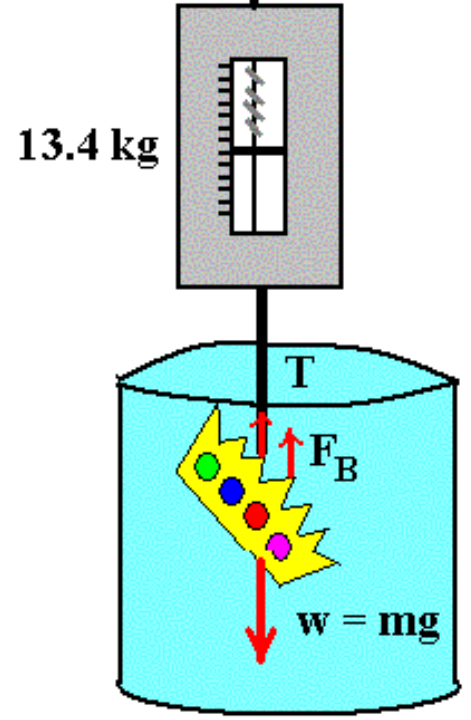
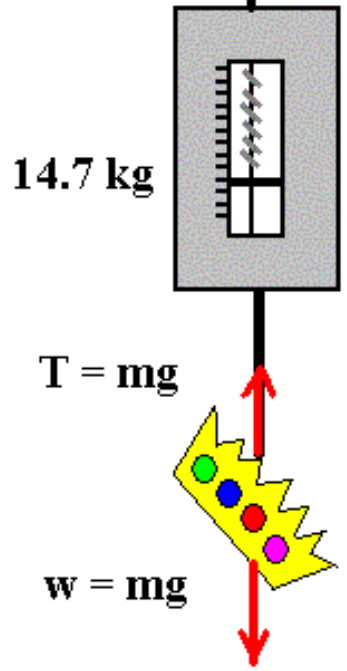


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## Other Relationships

**Net force ( $F_{\text{net}}$ )** is the object's apparent weight:

$$F_{\text{net}} = F_{\text{B}} - F_{\text{g (object)}}$$

$$F_{\text{net}} = (\rho_{\text{f}} V_{\text{f}} - \rho_{\text{o}} V_{\text{o}}) g$$

where:  $m = \rho v$

In solving buoyancy problems, the following derived expression is used:

$$\frac{F_{\text{g (object)}}}{F_{\text{B}}} = \frac{\rho_{\text{o}}}{\rho_{\text{f}}}$$

# Pascal's Law

# Pressure

**Pressure** is a measure of how much force is applied over a given area.

$$P = \frac{F}{A}$$

units:

1 Pa (Pascal) = 1 N/m<sup>2</sup>

1 atm = 105 Pa

**“Pressure applied to a fluid  
in a closed container is  
transmitted equally to every  
point of the fluid and to  
the walls of the container.”**

**- Pascal's Law**

- Pressure applied anywhere to a fluid causes a force to be transmitted equally in all directions.
- Change in pressure disperses equally throughout the fluid.
- Force acts at right angles to any surface in contact with the fluid.

$$A_1 = 1 \text{ m}^2$$
$$F_1 = 10 \text{ N}$$
$$P_1 = \text{___?}$$

$$A_2 = 10 \text{ m}^2$$
$$P_2 = \text{___?}$$
$$F_2 = \text{___?}$$

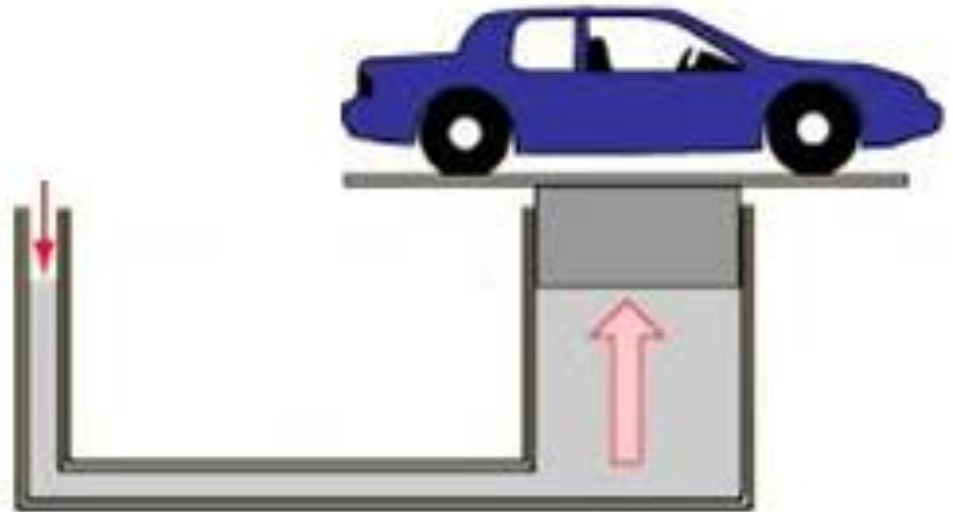


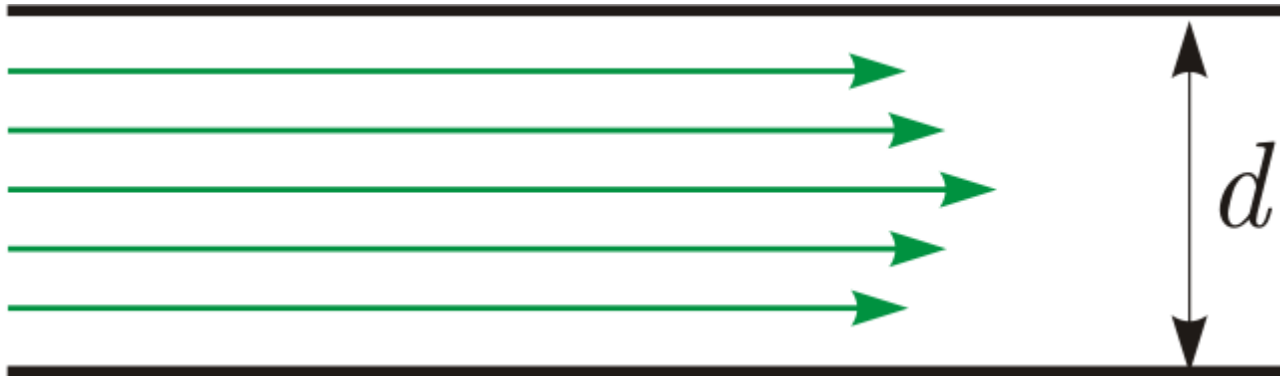
Image source: Bill Winfield. Used with permission.

# Bernoulli's Principle



# Types of Fluid Flow

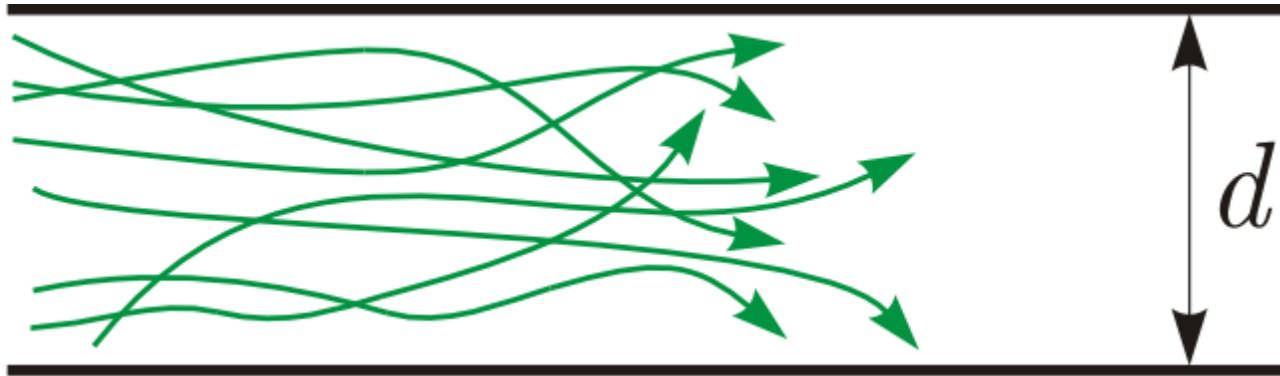
- **Laminar:** When fluid particles move along the same smooth path. The path is called a streamline.



Source: Wikimedia Commons <http://commons.wikimedia.org/wiki/File:Tokyo.png>

# Types of Fluid Flow

- **Turbulent:** When fluid particles flow irregularly causing changes in velocity. They form eddy currents.



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**“The pressure in a fluid decreases  
as the fluid’s velocity increases.”**

- Bernoulli’s Principle

Continuity equation:

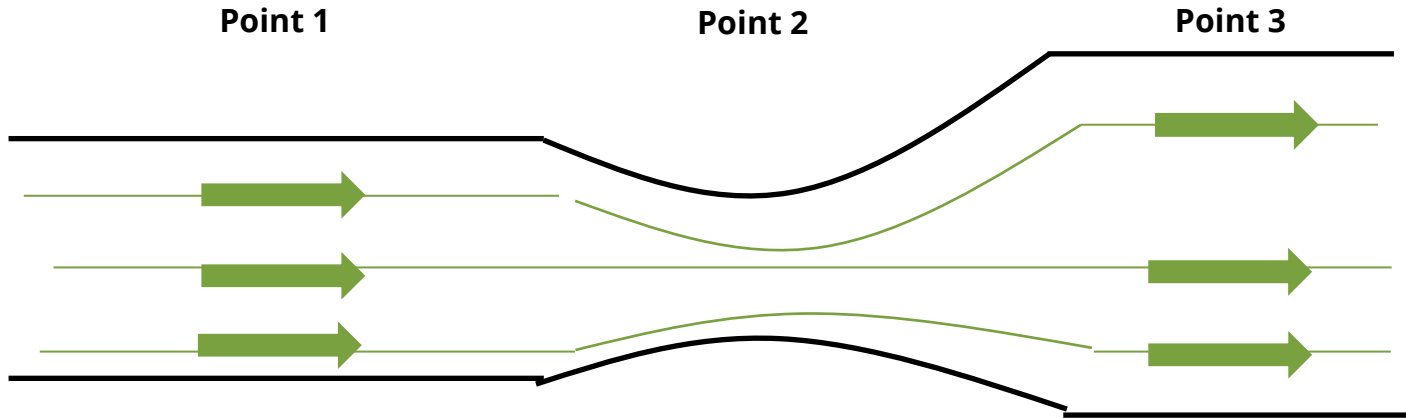
$$A_1 v_1 = A_2 v_2$$

Bernoulli’s equation:

$$P + \frac{1}{2} \rho v^2 + \rho g h = \text{constant}$$

# Bernoulli's equation at different points in a horizontal pipe:

$$P_1 + \frac{1}{2} \rho v_1^2 = P_2 + \frac{1}{2} \rho v_2^2$$



# Bernoulli's Equation

## Restrictions :

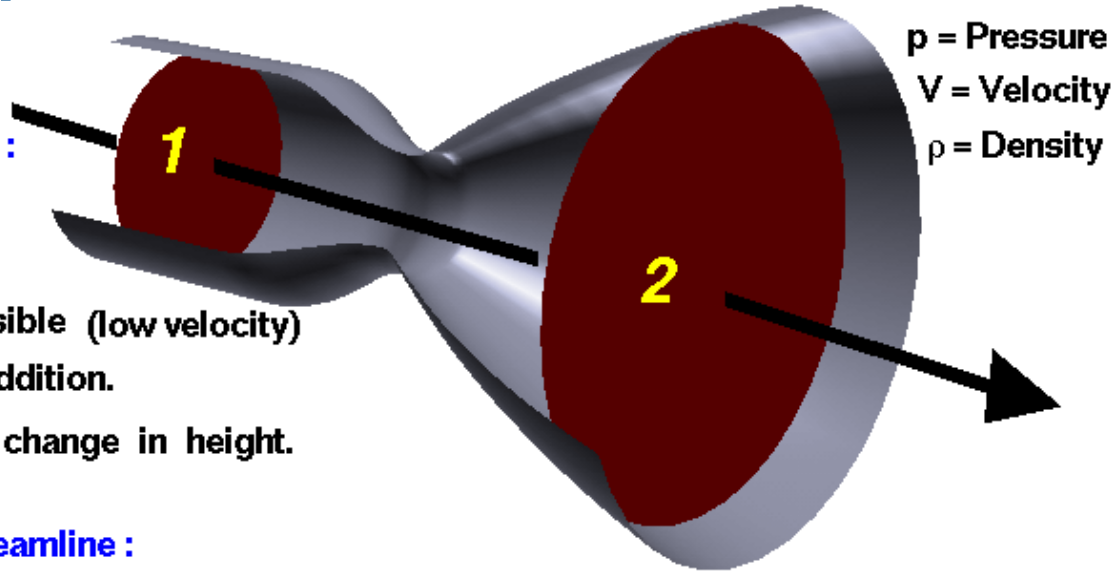
Inviscid

Steady

Incompressible (low velocity)

No heat addition.

Negligible change in height.



## Along a streamline :

static pressure + dynamic pressure = total pressure

$$p_s + \frac{\rho V^2}{2} = p_t$$
$$\left( p_s + \frac{\rho V^2}{2} \right)_1 = \left( p_s + \frac{\rho V^2}{2} \right)_2$$

# Bernoulli's equation at two different points of varying height

$$P_1 + \frac{1}{2} \rho v_1^2 + \rho g h_1 = P_2 + \frac{1}{2} \rho v_2^2 + \rho g h_2$$

