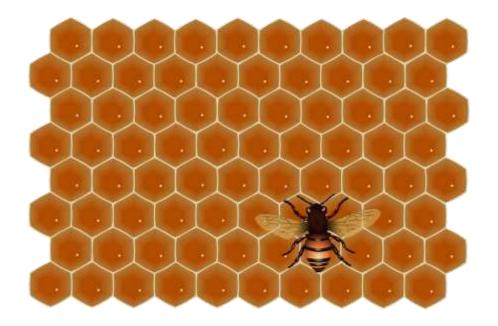
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Naturally Organized Lab Notebook



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Background: In the book <u>Wild Ideas</u> you learned that nature has taught humans a lot about problem solving. When people use nature to design solutions to problems it is called *biomimicry*. Ants and bees are two of nature's most organized insects. Many species of ants and bees live in colonies. Within these colonies there is structure – everything has a purpose and a place. Engineers observe these structures and apply them to their designs.

Design Challenge: You and your team will design a table top organizer inspired by an insect home of your choosing. Your prototype will store your team's classroom supplies (scissors, crayons, pencils, and glue sticks). Supplies must be easily retrievable and the organizer must be sturdy enough to withstand everyday classroom wear and tear.

Criteria:

- You will work in teams of 3-4.
- You will share your design ideas with your team at a team meeting where you will come to a
 design consensus.
- Your team will share responsibility in creating the prototype and keep notes on the design process.
- Your team's prototype will be peer reviewed prior to classroom testing.
- Your team's prototype will be tested for durability and functionality in the classroom for a period of 5 school days.
- Your team will communicate your results with another team.

Your Design:

- Must be inspired by an insect's home
- Must allow easy access of materials
- Cannot obstruct yours or another team's view of the whiteboard
- Cannot be more than 80 cm around

Suggested Materials:

- cardstock
- cardboard
- foam sheets
- felt sheets
- beading/craft wire

- tape
- glue
- scissors
- stapler (w/teacher assistance)
- hot glue (w/teacher assistance)



Name:	Date:	Class:	





Team members	•	 	

Research

Organizer #	Organizer #	Organizer #
1. Does the organizer allow easy access to supplies?	1. Does the organizer allow easy access to supplies?	1. Does the organizer allow easy access to supplies?
Yes No	Yes No	Yes No
2. Does the organizer obstruct the view of yours or another team's?	2. Does the organizer obstruct the view of yours or another team's?	2. Does the organizer obstruct the view of yours or another team's?
Yes No	Yes No	Yes No
3. What is the organizer made of? ———————————————————————————————————	3. What is the organizer made of? ———————————————————————————————————	3. What is the organizer made of? ———————————————————————————————————
4. What does the organizer use to separate materials (e.g. drawers, dividers)? ———————————————————————————————————	4. What does the organizer use to separate materials (e.g. drawers, dividers)? ———————————————————————————————————	4. What does the organizer use to separate materials (e.g. drawers, dividers)? ———————————————————————————————————
5. Additional Notes:	5. Additional Notes:	5. Additional Notes:

Name:		Date:	Class:	
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Plan				
1. What is the problem? Rest	ate the design cha	allenge in your own	words.	
2. What materials will you us	e to create your p	rototype? Why?		
3. What insect's home will in	spire your design?	Why?		
4. What 2-dimensional shape	e(s) will you use in	your design?		
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Brainstorm Solutions

Draw and label your ideas.

Solution #1		
_		

Solution #2

Team Design Consensus:

Name:	Date:	Class:	_
Develop and Build your Prototyp	ne		
	tention to what materials my tea	m selects and how they are used. I	will
LAB NOTES			
Manufacturing Engineer – I will oprototype.	carefully observe and record the	steps my team performs to create o	ur
LAB NOTES			

me:	Date:	Class:	
uctural Engineer – I will make s ight of our supplies. I will frequ			
lt.	, , ,	. ,,	J
LAB NOTES			
logical Engineer – I will make soughout the design process such			

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Prototype Peer Review

Name of Peer Reviewer:	

Write down at least 1 thing you liked about the prototype.



Write down at least 1 thing you think could be improved.



Naturally Organized



Name:	Date:	Class:	
Test your Solution			
		Yes	No
Does your prototype allow everyone a to easily access supplies?	t your table	res	NO
Is your prototype 80 cm or less around	d?		
Does your prototype obstruct the view another team's?	v of yours or		
Is your prototype still intact and self-st 5 days of classroom use?	tanding after		
Evaluate your Solution 1. Do you think you came up with the b	est design? Why or why	not?	
2. What would you differently to make	your solution better?		

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Item Name	
Product Dimensions	
Record the length of each side of your prototype	
*If your design's base is a circle, record the	
circumference in cm	
Color(s)	
Material Type	
Record the materials used to create your	
prototype	
Size	
Add up the length of each side of your prototype	
and record the total in centimeters (cm)	
*If your design's base is a circle, record the	
circumference in cm	

Name:	Date:	Class:	





Directions: You and a teammate will meet with another team that has completed the same design

challenge as you. You will use this conversation g	-
Topic 1: Introduction	
Our team designed a	. It was inspired by
(what you made for the design	
, ,	,
We ch	ose this insect's home because
(name of insect and type of home)	
(P. J	·
(list reasons)	
Topic 2: Methods	
We made our tabletop organizer out of	
	(list materials used)
We chose these materials because	
	(list reasons)
It was challenging to	
	(list what was hard to do)
Topic 3: Results	
After 5 days of testing, we discovered	
	(list things that happened to your prototype)
Topic 4: Discussion	
We think our design (worked/did not work) well	because .
, ,	(list reasons)
If we could change anything to make it better, we	
	(list reasons)
Topic 5: Acknowledgments	
l like how	Nice work showing

That was a great way to...

You showed great effort when...

Name:	Date:	Class:	





Engineering Design Process Rubric

Design Brief Rubric	I did not.	I did with A LOT of help from a teammate or teacher.	I did with <i>SOME</i> help from a teammate or teacher.	I did this all on my own.
I identified the problem				
to be solved.				
I brainstormed more				
than one solution to the				
problem.				
I created and labeled a				
sketch of the final				
prototype.				
I included notes related				
to my engineering job				
in the design process.				
I measured the table				
organizer correctly with				
appropriate				
measurement tools.				
I completed the				
Prototype Peer Review				
for another team and				
wrote objective				
feedback.				
I tested the organizer to				
make sure it was				
durable, less than 80cm				
around, did not				
obstruct anyone's view,				
and allowed for easy				
access of supplies.				
I evaluated my solution				
objectively.				
I contributed to a				
conversation with				
another team on the				
results of my team's				
design.				